Character Name:

Level: Hit Points (d10):

ABILITY SCORES

		Bonus
Strength		
Dexterity		
Constitution		

Initiative:

Base Attack:

ARMOR/ITEM	BONUS
BASE AC	10
DEX BONUS	

TOTAL ARMOR CLASS:

Weapon	Special Ability	To-Hit Bonus	Damage	Damage Bonus

Other Items & Bonuses:

Potions

Potion Duration

Notes

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